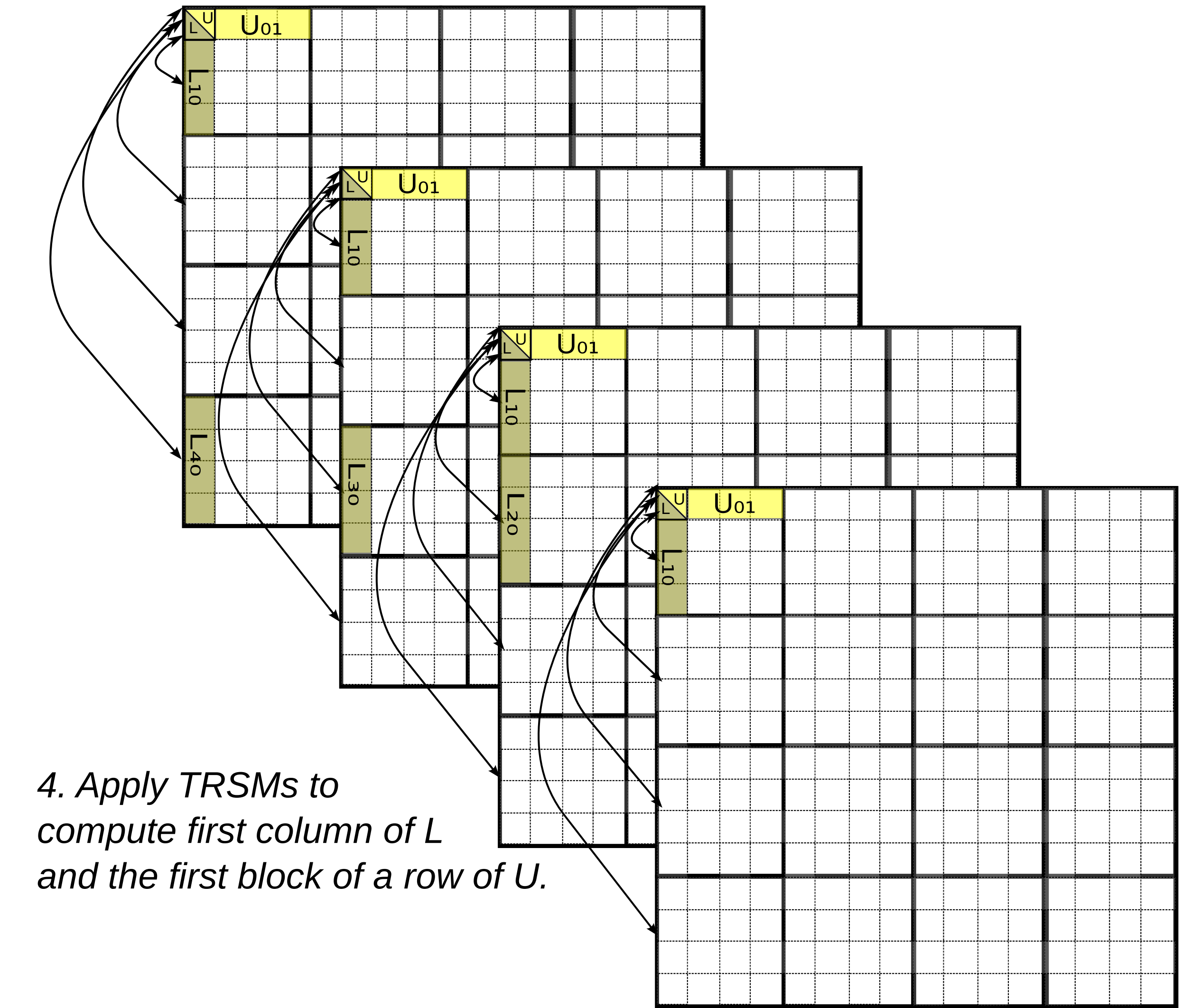
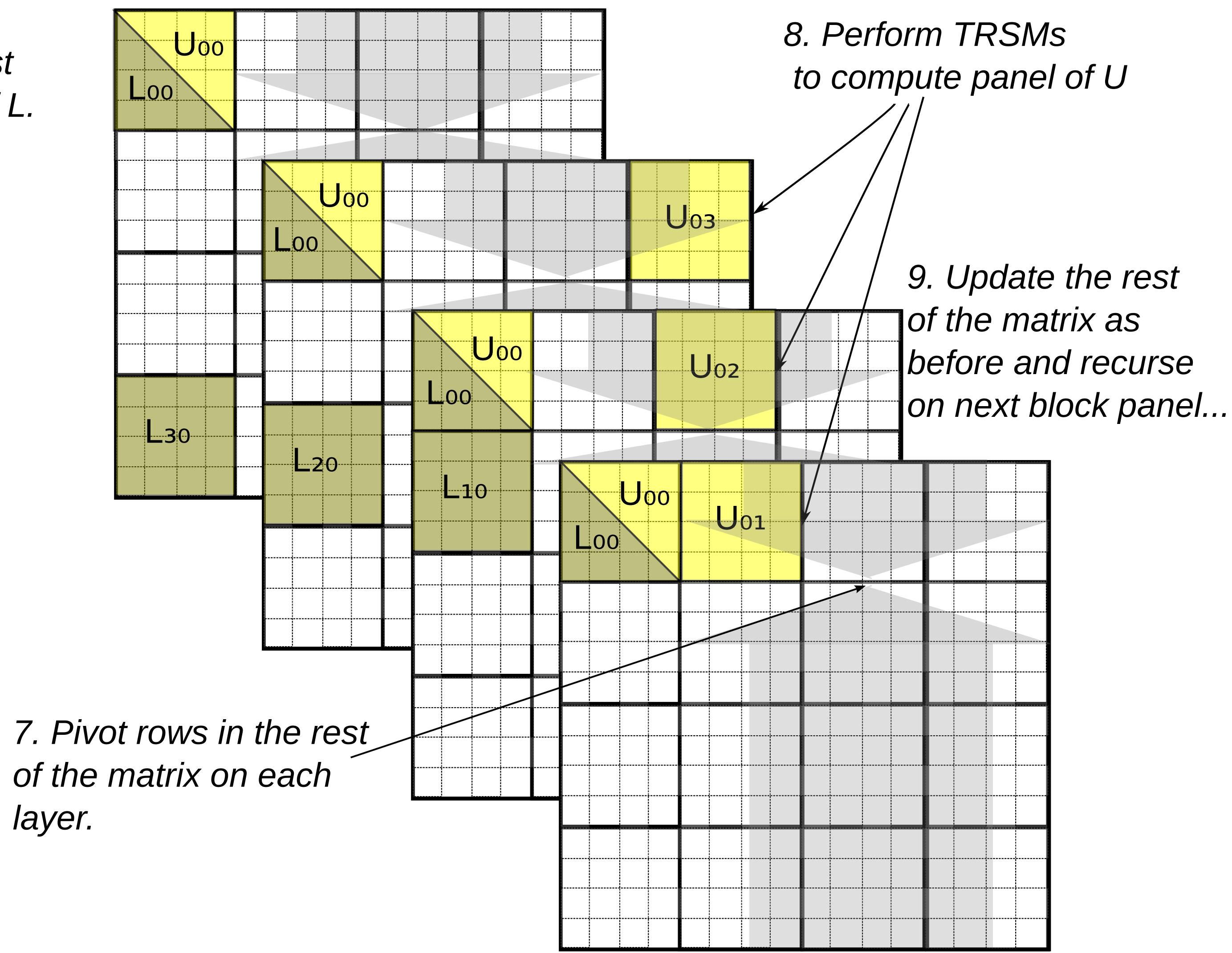


2. Reduce to find best pivot rows.



4. Apply TRSMs to compute first column of L and the first block of a row of U .



8. Perform TRSMs to compute panel of U

9. Update the rest of the matrix as before and recurse on next block panel...